

JUNE 30, 2017

GA DAILY SUMMARIES AVAILABLE ONLINE

Complimentary copies of the General Assembly *Daily Summary* newsletters are now available online. Click to view or download.

Wednesday 21 June

Thursday 22 June

Friday 23 June

Saturday 24 June

Sunday 25 June

Monday 26 June

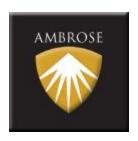
Tuesday 27 June

Wednesday 28 June

Follow news and updates with #GA2017 on social media or watch the plenary session live stream at nazarene.org/galive.

For more information about General Assembly, visit the event's official site at nazarene.org/ga.

The above article appears courtesy of NCN News. For more global Nazarene news, please visit www.ncnnews.com.



THERE'S NO ESCAPING IT

Paul Harvey (Business Administration 2014) is quickly discovering what he learned at Ambrose University is the ideal preparation for a business that's on a roll.

Harvey and brother—in—law Eric Reynolds launched Mobile Escape in April 2017 at the high-profile Calgary Comic and Entertainment Expo. The first mobile escape room business in Canada, their enterprise rides the crest of a global trend in which people solve clues, riddles and puzzles in order to "escape" from a locked room.

What sets Mobile Escape apart, in addition to its ability to go almost anywhere, is its unique social enterprise focus. Early in business planning, the co-founders recognized escape rooms could be more than a fun phenomenon – they could be creative learning environments for students.

Awakening a Social Enterprise

"I graduated from Ambrose very interested in social enterprise, in using business for economic and social benefit," Harvey explains. "And I wanted to serve an overlooked market."

"From my own experience in elementary school, I know some kids don't thrive in a traditional learning environment. They believe they're not smart because they aren't good at reading, writing or sitting and being still. I felt that way as a kid because my learning style didn't fit the traditional classroom."

While teachers and schools want to be innovative, funding realities can stand in the way of creative learning opportunities, and limit the number of field trips that offer hands—on learning. This is where Mobile Escape comes in.

The hands—on collaborative challenge of solving an escape room gives kids with all kinds of different learning styles opportunities to thrive, bringing the "outside experience" to schools. The customized 30–foot trailer features two escape rooms and can be located at a school for days or weeks, letting students get outside the classroom and into an exciting new learning environment.

Learning by Creating

Mobile Escape can serve as an on-site field trip, but it's what happens after students "escape" that really excites Harvey.

"Once students are done participating in our escape rooms, they get to become makers and create their own puzzles to challenge classmates, parents and even the community," he says. "It's amazing to see them so energized by learning."

Tailoring escape room challenges to the school curriculum enables teachers to deliver core content, adding value to what Mobile Escape offers. "Teachers are very interested in being creative, but it can be challenging and time—consuming to come up with new learning opportunities," Harvey explains. "If we can create these opportunities, teachers respond."

And so do students. They not only learn their intended lessons, they'll benefit long-term from the teamwork, problem-solving and critical-thinking skills they hone by working together on a shared puzzle.

The Business Boost from Ambrose

"I'm so thankful for Ambrose," Harvey says. "I don't think I would have been equipped to enter the social enterprise space – wouldn't have had the knowledge to walk a blended value line – without having the opportunity to see how my passion for developing communities fit with business."

As an added benefit, Ambrose's small class sizes offered plenty of opportunities to present to peers, developing a skill of great value to anyone launching and growing a business.

"The Business Administration program really weaves it all together, but it was always my choice as to what direction I would take it. My professors really cared. They wanted to see me – and every student – succeed, regardless of what I chose."

What Harvey experienced as a student continues now that he's an entrepreneur.

"Randy Poon (Associate Professor of Business Administration) has been a business coach along the way, and Sherry Martens (Associate Dean of Education) is helping us confirm that escape rooms are great for education. Their involvement validates and adds legitimacy to where we're going."

"It's so amazing that they're genuinely excited about what we're doing, about seeing me succeed, and that they're willing to offer such great support," Paul says. "We're already looking at ways to scale the business and to develop more in-school programs, both within Calgary and beyond the city."

The long-term vision is clear. "We are happiest when we're contributing to social innovation in the school system," Harvey says. "That's when we awaken wonder." Learn More

While bringing the escape room experience to schools is the primary focus of Mobile Escape, its programs are highly effective for corporate teambuilding, and add a new level of excitement to festivals, wedding and other events. Challenges can be customized to all audiences. Learn more at mobileescape.ca.

Explore The Business Program

BOOK RELEASE BY DR. CLAIR MACMILLAN

"As the nineteenth century was drawing to a close, several significant social shifts were occurring concurrently in Canada. One of the most significant changes that affected the entire country, was the opening of the Western territories to settlement, and the subsequent development of the provinces Manitoba, Alberta and Saskatchewan. At the same time the expansion of the railway system enabled people to move to previously unheard-of locations with an ease that was inconceivable a generation earlier. Thousands of families were drawn from various places in Canada, each seeking a future in the new land. The story I tell is the account of one such family. All of the characters are real people, who by one means or another found their way into a new community and life. The events are all real, but they are not singular. The kinds of things which happen in this story happened again and again, to various people, in various places, at various times. Henry and Velma's story is the story of countless from countless rural places in Canada, who, for a variety of reasons moved to one city or another looking for an opportunity to build a life. In the process, and in the alienation caused by their dislocation, they came in contact with other people of like mind, who shared a common need: to be loved and accepted as they found their way in the complex society of the twentieth century city."

<u>Lost and Found</u> is available for purchase from the National Office for \$13.00 (includes shipping charges). Additionally, <u>Lost and Found</u> can be purchased by following these links:

**http://www.amazon.com/LOST-FOUND-Kenneth-Clair-MacMillan/dp/1460251245/ref=sr_1_12?s=books&ie=UTF8&qid=1430496368&sr=1-12&keywords=lost+and+found+macmillan

